TOMKOMBAT

Fast, funny, and filled with fur-flying action

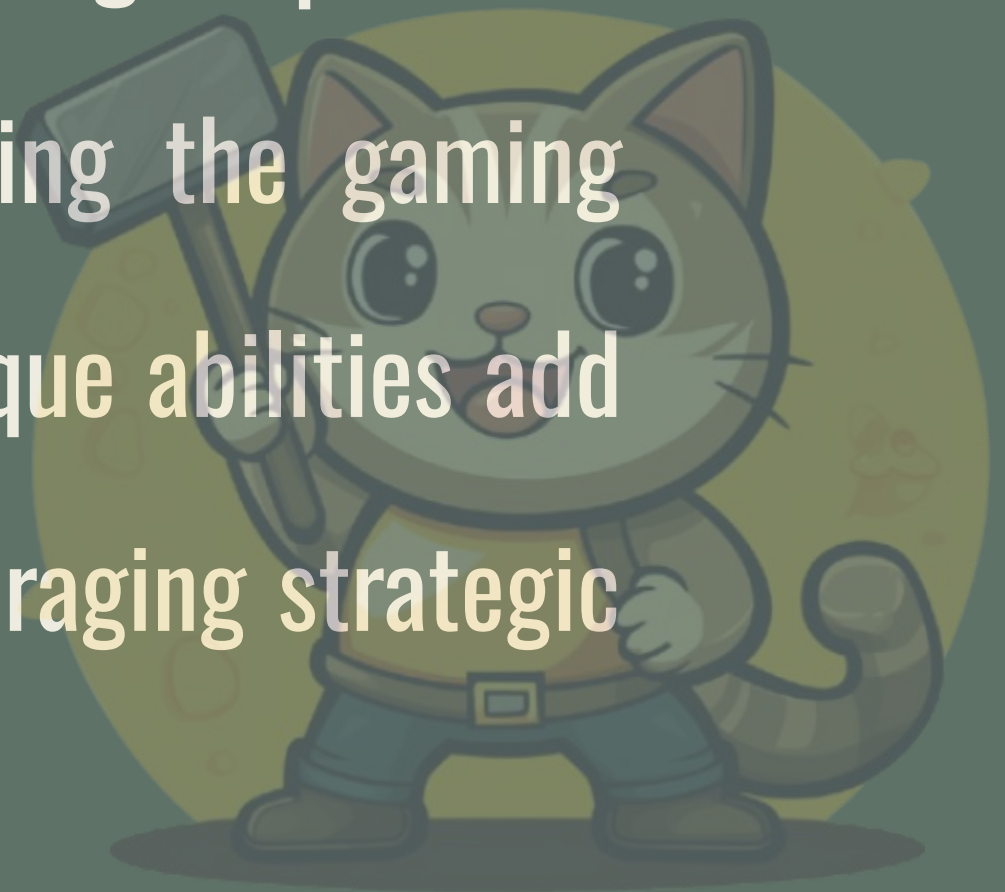The dynamic duo bringing you nonstop fun!

ABSTRACT

TomKombat is an engaging mini-game designed for Telegram users, where players can control Tom, a playful cat, in various combat scenarios against other players or AI. The game combines fun mechanics with a user-friendly interface, leveraging the Telegram platform's   capabilities.
Whether you're looking for a quick battle during a break or a more prolonged gaming session with friends, TomKombat offers a delightful escape into a world where fun and competition collide, all within the familiar and accessible Telegram environment. Join the adventure and see if you have what it takes to help Tom become the ultimate champion!

INTRODUCTION

Players can challenge friends or test their skills against AI opponents, making each session a unique experience. The game features a range of whimsical environments and diverse combat arenas, from cozy living rooms to mystical forests, adding to the immersive gameplay. With its user-friendly interface, TomKombat is easy to pick up and play, ensuring that both casual gamers and seasoned players can enjoy the action without a steep learning curve. The game utilizes Telegram's built-in features, allowing for seamless multiplayer interactions, quick matchmaking, and real-time updates. Players can customize Tom with different outfits and accessories, adding a personal touch to their character and enhancing the gaming experience. Special power-ups and unique abilities add depth to the combat mechanics, encouraging strategic thinking and quick reflexes.

Whack-a-Mole Platform

TomKombat is a playful twist on the classic Whack-a-Mole game, where players control Tom, an adorable cat, who pops up from various holes in a whimsical arena. Players must tap on Tom to score points while avoiding other distractions. The game is designed for Telegram, allowing easy access and interaction with friends.

➔ Players can choose different combat styles and abilities for Tom.

➔ Each battle lasts a limited time, with players using quick reflexes and strategy to win.

➔ Players can earn tokens for victories, which can be used to unlock new abilities or cosmetic items.

NFT Marketplace

The TomKombat NFT marketplace allows players to buy, sell, and trade their NFTs. Key features include:

- **Listing**: Players can list their NFTs for sale, setting their prices in the game's native currency.

- **Bidding**: Players can place bids on NFTs they wish to acquire, creating a dynamic trading environment.

- **Marketplace Events**: Special events or promotions may occur, allowing players to earn bonuses or discounts on transactions.

Breeding Mechanics

The breeding system allows players to create new NFTs by combining two existing cats. This adds a strategic layer to the game, enabling players to enhance their collections and improve gameplay. Here's how it works:

- **Common Traits**: Basic features that are more frequently found in offspring.

- **Rare Traits**: Unique features that may provide advantages in gameplay or enhance aesthetic appeal.

- **Legendary Traits**: Extremely rare characteristics that can significantly boost a cat's performance in battles.
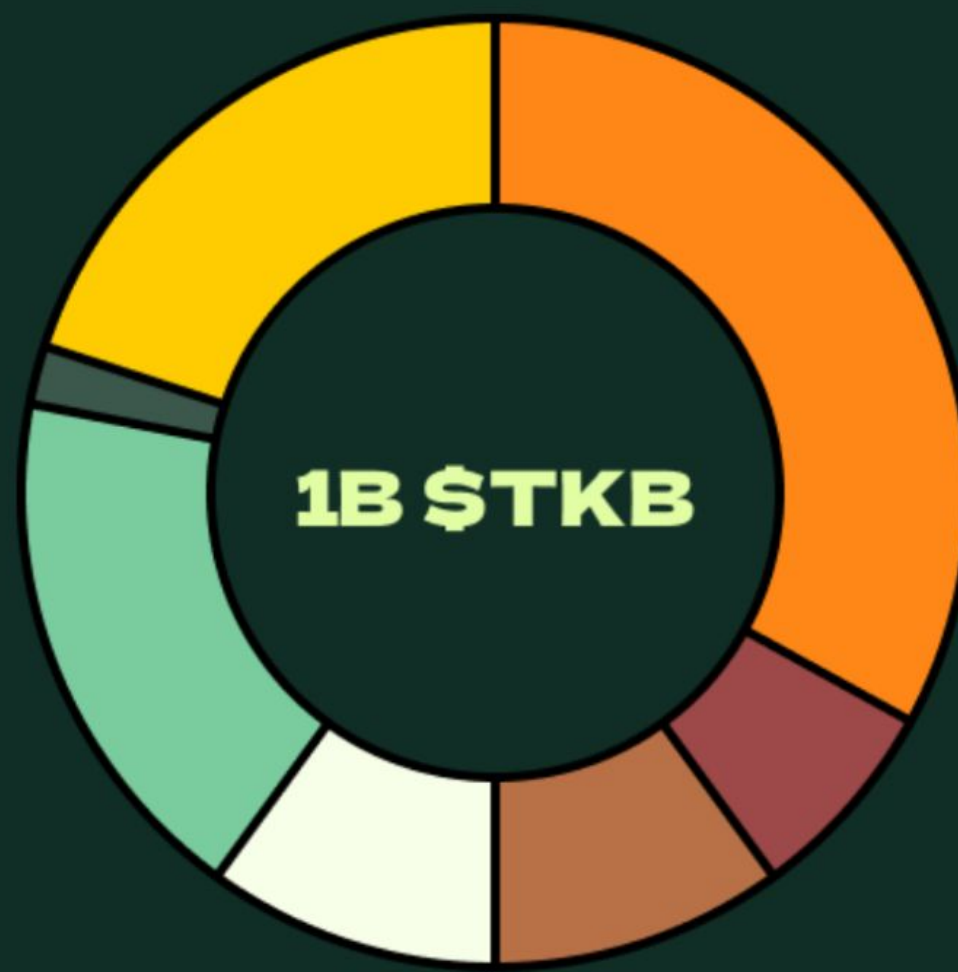
Tap to Earn Machine

1. Earning Rewards

- **Simple Interaction:** Players can tap on the reward machine to receive various rewards, which may include in-game currency, items, or NFTs.
- **Randomized Rewards:** The rewards are typically randomized, adding an element of surprise and excitement to the gameplay.

2. Types of Rewards

- **In-Game Currency:** Players can earn coins or tokens that can be used for purchasing items or upgrading characters.
- **Exclusive Items:** Occasionally, players may receive rare items or NFTs that can enhance their gameplay or be traded in the marketplace.
- **Bonus Events:** Special events may increase the value or frequency of rewards during certain periods.

TOKENOMICS

1B $TKB

Staking & Rewards: 33% Advisors: 7%, TGE 0%, 12-month I cliff, 48-month linear release Marketing: 10%, TGE 0%, 12-month I cliff, 48-month linear release

Team: 10%, TGE 0%, 12-month I cliff, 48-month linear release Liquidity: 18%, TGE 100% Airdrop: 2% Pre-sale: 20%

ROADMAP

1. Vision & Storyline: Establish a unique concept and storyline where Toms take on hamsters in an epic, high-energy showdown. Define the purpose of $TKB in-game and how it integrates with gameplay.

2. Game Mechanics: Design core game mechanics, such as hammer upgrades, reward tiers, and point-earning systems. Ensure mechanics are fun, easy to understand, and engaging for new and experienced players.

3. Economy & Rewards: Create a sustainable in-game economy that revolves around $TKB. Define the benefits of each hammer level, farming rates, and the overall impact on gameplay progression.

4. Visual & Audio Concepts: Develop initial artwork, character designs, and sound effects that set the game's tone and immerse players in the world of TomKombat.

1. Coding & Integration: Begin coding the game's core elements, integrating $TKB mechanics, player inventory for hammer upgrades, and backend for secure data handling.

2. Blockchain Integration: Set up blockchain features to enable $TKB earnings, hammer transactions, and wallet functionality, ensuring security and smooth transactions for players.

3. UI/UX Design: Build an intuitive, visually engaging interface that makes gameplay, hammer selection, and reward collection seamless and enjoyable.

4. Beta Testing & Feedback: Run closed beta tests with early users to gather feedback on functionality, balance, and any issues. Implement improvements based on player insights to optimize the game.

1. Marketing & Community Building: Promote the game on social media, forums, and within the gaming community. Engage early supporters and offer launch rewards to build excitement.

2. Official Game Release: Launch TomKombat with full gameplay functionality, $TKB rewards, and the hammer upgrade system. Ensure everything runs smoothly, with monitoring for any immediate issues.

3. Marketplace & Trading: Open the marketplace, allowing players to buy, sell, and trade hammers. Establish guidelines and support to keep the marketplace fair and secure.

4. Feedback Collection: Actively gather player feedback post-launch to understand game reception and pinpoint areas for improvement or future updates.

1. New Game Features: Expand TomKombat with multiplayer modes, new levels, and specialized hammers that add unique abilities and challenges.

2. Seasonal Events & Updates: Introduce limited-time events, special edition hammers, and exclusive rewards to keep players engaged and excited about the game.

3. Community Engagement: Host tournaments, offer leaderboards, and reward top players with unique benefits. Encourage a strong, active community to sustain long-term engagement.

4. Future Partnerships: Collaborate with other games or crypto communities to expand the TomKombat universe, introducing cross-game benefits or $TKB incentives for even more growth potential.

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